

Count In: 32 counts from when beat kicks in – dance begins on vocals

1 – 8 Step L, R jazz box, L cross shuffle, 2x ¼ turns L.

1, 2, 3, 4 Step forward on left (1), cross right over left (2), step back on left (3), step right to right side (4)

5 & 6 Cross left over right (5), step right next to left (&), cross left over right (6)

7 – 8 Make ¼ turn left stepping back on right (7), make ¼ turn left stepping left to left side (8) 6.00

9 – 16 Walk forward R, Walk forward L, R kick ball change, Rock forward R, R coaster step

1, 2 Step forward on right (1), step forward on left (2),

3&4 Kick right foot forward (3), step in place on ball of right (&), step left in place (4)

5, 6 Rock forward on right (5), recover weight onto left (6),

7&8 Step back on right (7), step left next to right (&), step forward on right (8) 6.00

Restart The 4th wall begins facing 3.00 – dance the first 16 counts and restart – you will be facing 9.00 when you restart.

17 – 24 Step L, ½ pivot turn to R, step L to L side with DIP, clap, ball close, Rock L to L side, Behind L, Side R

1 – 2 Step forward on left (1), pivot ½ turn to right (2) 12.00

3 – 4 Step left to left side bending both knees (this hits lyrics in chorus “DOWN” – feet are apart) (3), clap hands as you stand up (4)

& 5, 6 Step ball of right next to left (&), rock left to left side (5), recover weight onto right (6)

7 – 8 Cross left behind right (7), step right to right side (8)

25 – 32 L cross shuffle, R side rock with ¼ turn L, R shuffle forward, full turn R stepping L-R (or WALK – easy)

1 & 2 Cross left over right (1), step right next to left (&) cross left over right (2) 12.00

3 – 4 Rock right to right side (3), make ¼ turn left as you recover weight onto left (4) 9.00

5 & 6 Step forward on right (5), step left next to right (&), step forward on right (6) 9.00

7 – 8 Make ½ turn right stepping back on left (7), make ½ turn right stepping forward on right (8)

EASY OPTION: Walk forward left (7), walk forward right (8)

(I would suggest this option for lower level improvers then build up to turn 9.00)

Restart: There is a restart on the 4th wall - 16 counts - after right coaster step.
